**Exercise: Enhanced Switch**

*Task*: Write a program using the enhanced switch statement to determine and print a skill level based on an integer input.

*Hint*:

* Use an int variable (e.g., level) to represent the skill level.
* Use the enhanced switch statement to assign a String value to levelString based on the value of level.
* Handle cases for 1, 2, and 3 to represent different levels ("Beginner", "Intermediate", "Expert").
* Use default to handle any other value with a message like "Failed to Learn".
* Print the result using System.out.println().

*Explanation*:

* The enhanced switch statement in Java allows you to use the -> syntax, making the code more concise.
* The switch statement assigns a String value to levelString based on the value of level.
* If level is 1, levelString is set to "Beginner"; if 2, it’s "Intermediate"; if 3, it’s "Expert".
* If level does not match any of these cases, default sets levelString to "Failed to Learn".
* The System.out.println() statement prints "Your Level is: " followed by the value of levelString.